

	LegsHit
fDet	fLgt
fFace	fEgy
fRow	fTof
fCol	fUseAngle
fAdc1	fPartName
fAdc2	f3Vec
fTdc1	fChange
fTdc2	fDefIndex[12][5][33][16]
fPosition	fIsA
fClump	
@~LegsHit	
LegsHit	IsPrimary
LegsHit	GetPartName
operator=	OpeningAngle
Clear	InitBetaIndexArray
Print	GetBeta
GetDet	GetTheta
GetFace	GetPhi
GetRow	GetR
GetCol	Get3Vec
GetAdc1	SetTdc1Tdc2
GetAdc2	SetIgt
GetTdc1	SetIor
GetTdc2	SetClump
GetClump	SetPrimary
GetDethIndex	SetUseAngle
DefIndex	SetPartName
CalibrateEgyLgt	SetXYZ
GetEgy	SetBetaFaceColRow
GetEgy	SetBeta
GetLgt	SetFace
GetRawTof	SetRow
GetTof	SetCol
GetInvBeta	SetAdc1Adc2
GetX	Class
GetY	Class_Name
GetZ	IsA
GetUseAngle	ShowMembers