

T Object		LegsMaker		LegsMakerPIZero	
fUniqueId	KNotDeleted	kWriteDelete	fDo	fCheckCut	fHistBpNumPi
fBus	kZombie	fgIsA	fDir	fHistXtOpeningAngleBetweenHistBpAngles	fHistXtOpeningAngleBetweenHistBpAngles
fDtorOnly	kBitMask	fNeedsStandardMakers	fNeedsStandardMakers	fHistXtOpeningAngleBetweenHistBpAngles	fHistXtOpeningAngleBetweenHistBpAngles
fFindObjectStat	kSingleKey				
IsOnHeap	kQuiescent				
@-TObject	GetOption	operator new	@-LegsMaker	fHistXtNumPi	fHistBpZeroCallbCheck
MakeZombie	GetObjInfo	operator new @[@]	LegsMaker	fHistXtNumPi	fHistBpZeroCallbCheck
DoError	GetTitle	operator delete	Init	fHistXtNumPi	fHistBpZeroCallbCheck
TOBJECT	HandleTimer	operator delete @[@]	Make	fHistXtNumPi	fHistBpZeroCallbCheck
TObject	operator=	operator delete @[@]	RunEnd	fHistXtNumPi	fHistBpZeroCallbCheck
operator=	AppendPad	operator delete @[@]	WriteHist	fHistXtNumPi	fHistBpZeroCallbCheck
AppendPad	Browse	SetBit	GetName	fHistXtNumPi	fHistBpZeroCallbCheck
Browse	Classname	SetBit	NeedsStandardMakers	fHistXtNumPi	fHistBpZeroCallbCheck
Classname	IsEqual	ResetBit	cd	fHistXtNumPi	fHistBpZeroCallbCheck
Clear	IsSortable	TestBit	cd	fHistXtNumPi	fHistBpZeroCallbCheck
Clone	IsOnHeap	InvertBit	Class	fHistXtNumPi	fHistBpZeroCallbCheck
Compare	IsZombie	Info	Class_Name	fHistXtNumPi	fHistBpZeroCallbCheck
Copy	Notify	Warning	IsA	fHistXtNumPi	fHistBpZeroCallbCheck
Delete	Is	Error	ShowMembers	fHistXtNumPi	fHistBpZeroCallbCheck
DistanceToPrimitive	Paint	SysError	Streamer	fHistXtNumPi	fHistBpZeroCallbCheck
Draw	Pop	Fatal	StreamerVirtual	fHistXtNumPi	fHistBpZeroCallbCheck
DrawClass	Print	AbstractMethod			
DrawClone	Dump	MayNotUse			
Dump	Execute	LegsMakerPIZero			
Execute	Execute	Init			
Execute	ExecuteEvent	Make			
ExecuteEvent	FindObject	RunEnd			
FindObject	GetDrawOption	Class			
GetDrawOption	GetUniqueID				
GetName	Write				
GetObjectName	operator new				
	operator new @[@]				