

TObject		LegsMaker	LegsMakerGammaCalibration
fBits	kNotDeleted	kWriteDelete	fHsIXT[360]
fDirOnly	kZombie	fgIsA	fHsIP[36]
fFindObjectStat	kBitMask		fHsIPB[225]
kSoaHeap	kSingleKey		fHsIXTegy[360]
@~TObject	kOverwrite		fHsIXCegy[36]
MakeZombie	GetOption	operator new	fHsIPBeg/[225]
DoError	GetObjectInfo	operator new@[@]	fHsIXC2d[360]
TObject	GetTitle	operator delete	fHsIPB2d[225]
operator=	HandleTimer	operator delete@[@]	fHsIXTinvMassVSGammaEgy
AppendPad	Hash	operator delete	fWALK
Browse	InheritsFrom	operator delete@[@]	CrossScal
ClassName	Inspect	SetBit	ftwobody
Clear	IsFolder	SerBit	fgIsA
Clone	isEqual	ResetBit	
Compare	IsSortable	TestBit	@-LegsMakerGammaCalibration
Copy	IsOnHeap	TestBits	LegsMakerGammaCalibration
Delete	IsZombie	InvertBit	Init
DistanceToPrimitive	Notify	Info	Make
Draw	Is	Warning	RunEnd
DrawClass	Paint	Error	CalibrateInvMassXT
DrawClone	Pop	SysError	CalibrateInvMassXC
Dump	Print	Fatal	CalibrateInvMassPB
Read	RecursiveRemove	AbstractMethod	CalibrateInvMassPC
Execute	SavePrimitive	MayNotUse	Class
ExecuteEvent	SetDrawOption	GetDirOnly	Class_Name
FindObject	SetUniqueId	SetDirOnly	IsA
FindObject	SetCurrentStyle	GetObjectStat	ShowMembers
GetDrawOption	Write	SetObjectStat	Streamer
GetUniqueId	Write	Class	StreamerNVirtual
GetName	operator new	Class_Name	
GetIconName	operator new@[@]	IsA	
		ShowMembers	